

Object Design Roles Responsibilities And Collaborations

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Object Design: Roles, Responsibilities, and Collaborations ...
Object Design: Roles, Responsibilities, and Collaborations focuses on the practice of designing objects as integral members of a community where each object has specific roles and responsibilities. The authors present the latest practices and techniques of Responsibility-Driven Design and show how you can apply them as you develop modern object-based applications.

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Focuses on the practice of designing objects as integral members of a community where each object has specific roles and responsibilities. This work includes the practices and techniques of...

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Responsibilities are assigned to classes of objects during object design. E.g., doing doing itself (like creating an object) initiating action in other objects controlling and coordinating action in other objects knowing Knowing about private encapsulated data knowing about related objects

Object Design: Roles, Responsibilities, and Collaborations
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GRASP: Designing Objects with Responsibilities
Responsibility-driven design focuses on the objects as behavioral abstractions which are characterized by their responsibilities. The CRC-card modelling technique is used to generate these behavioral abstractions. The rest of the object structure including data attributes are assigned later, as and when required.

www.wirfs-brock.com
CHAPTER 1 Design Concepts 1 Object Machinery 2 Roles 3 Object Role Stereotypes 4 Roles, Responsibilities, and Collaborations 5 Object Contracts 7 Gonditions-of-Use and Aftereffect Guarantees 8 Domain Objects 8 Application-Specific Objects 10 Interfaces 12 Classes 13 Two Roles 13 Composition 16

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Amazon.com: Customer reviews: Object Design: Roles ...
Responsibility-Driven Design Principles Maximize Abstraction Initially hide the distinction between data and behavior. Think of objects responsibilities for "knowing", "doing", and "deciding" Distribute Behavior Promote a delegated control architecture Make objects smart— have them behave intelligently, not just hold bundles of data

OBJECT DESIGN - CERN
After more than ten years, object technology pioneer Rebecca Wirfs-Brock teams with expert Alan McKean to present a thoroughly updated, modern, and proven method for the design of software. The book is packed with practical design techniques that enable the practitioner to get the job done. Like many human endeavors, design is part art, part engineering, part guesswork, and part experimentation.

Design Books by Rebecca Wirfs-Brock - Wirfs-Brock Associates
This is about design and focuses on doing design that allocates responsibilities, discovers the participant objects in a system and creates solutions with the right collaborations between those participant objects.

Responsibility-driven design - Wikipedia
Chapter 1. Design Concepts Alan Kay's favorite metaphor for software objects is a biological system. Like cells, software objects don't know what goes on inside one another, but they communicate ... - Selection from Object Design: Roles, Responsibilities, and Collaborations [Book]

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Object Design: Roles, Responsibilities, and Collaborations
Object Design: Roles, Responsibilities, and Collaborations, by Rebecca Wirfs-Brock and Alan McKean, explains how to design software objects and systems. Published in 2003, it contains the latest on Responsibility-Driven Design. The book is organized into two major parts.

Object Design: Roles, Responsibilities, and Collaborations ...
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Object Design: Roles, Responsibilities, and Collaborations ...
Object Design: Roles, Responsibilities, and Collaborations, Rebecca Wirfs-Brock, Alan McKean, Addison-Wesley Professional, 2003, 0201379430, 9780201379433, 390 pages. -- Introduces Responsibility-Driven Design, the expert authors' proven method to building better software.--Practical strategies for increasing software's reliability and ...

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